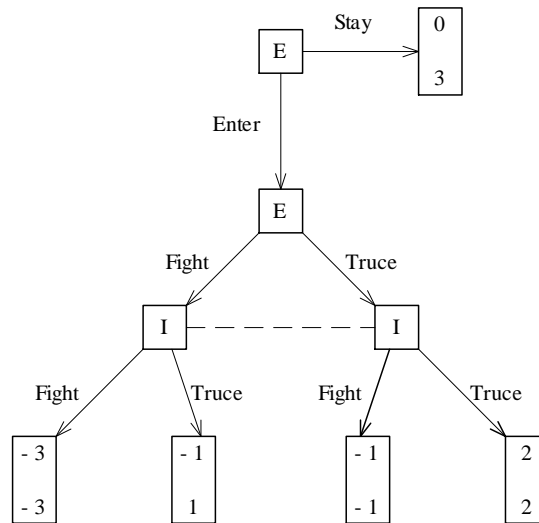


## Game Theory: Problem Set II

1. [Gibbons 2.6] Three oligopolists operate in a market with inverse demand given by  $P(Q) = A - Q$ ; where  $Q = q_1 + q_2 + q_3$  and  $q_i$  is the quantity produced by firm  $i$ . Each firm has a constant marginal cost of production,  $c$ , and no fixed cost. The firms choose their quantities as follows: (1) firm 1 chooses  $q_1 \geq 0$ ; (2) firms 2 and 3 observe  $q_1$  and then simultaneously choose  $q_2$  and  $q_3$ , respectively. What is the subgame-perfect outcome?

2. Consider the following extensive form game of entry deterrence (where in each final node, the first number is player  $E$ 's payoff and the second number is player  $I$ 's payoff):



- (a) Describe the normal form of the game and find the pure-strategy Nash equilibria.
- (b) What are the subgames?
- (c) What is the subgame-perfect Nash equilibrium?

3. Five ferocious pirates are dividing their plunder (100 gold coins). They are ordered from 1 to 5, and suggests ways of sharing the coins as follows. Pirate 1 suggests a way of sharing the coins (where no single coin can be subdivided). For example, he might suggest  $\{80, 5, 5, 5, 5\}$  meaning that he gets 80 coins and the others get 5 each. All five pirates then vote on the proposal. If a majority accept, the division is carried out. If the majority decline, then Pirate 1 is thrown overboard. Ties are broken in favour of the proposer. If there is agreement, the game ends. If Pirate 1 has been thrown overboard, we return to the first step, where Pirate 2 suggests a division, and so on. The process continues until an agreement is reached.

Explain carefully what happens on the path of the (unique) subgame-perfect equilibrium (assuming any voter who is indifferent (at equilibrium) between accepting or rejecting an offer votes to reject).